HTTP Server (Public)

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Overview

The controller runs the HTTPS server on 17000 port. The server uses the same certificates and credential as local WebSocket server.

Requests

/v1/request

Description: provide a way for making any WebSocket call via HTTPS request

Type: POST Headers:

Key	Value	Description
Authorization	Basic + base64 id of user id and access token	User id and access token in the basic scheme according to standard(https://developer.mozilla.org/en-US/docs/Web/HTTP /Headers/Authorization). This header is more priority as user and token .
user	Id of user	UUID of a user(the same as user in a hub. offline.login.ui request)
token	Access token	Access token from cloud(the same as token in a hub.offline.login.ui request)

Content: application/json

Data: Any WebSocket call as it requested via local WebSocket server

Errors:

Code	Case Description
400	If a request doesn't have data or it's not valid JSON format
401	If user or token header missed or it has not correct values
408	If a request runs more then 1 minute
429	If a controller has more then 100 "opened" requests now
500	Any WebSocket formatted error on request

/v1/method/<name of command with '/' separator instead of '.'>

Description: making a single request but encode all request in URL.

- id of a request should be generated by HTTPS server for each request
- name of command should be part of the link after the 3rd component, all '.' chars should be replaced with '/'.
- parameters of a request should be passed as HTTP URL query string with specific conversion rules
- version 1.0 should be used

Parameters conversions rules:

HTTP parameter format	rmat WSS Request parameter format	
<parameter>=<value></value></parameter>	{	
<pre><parameter>_bool=<value></value></parameter></pre>	{	
<pre><parameter>_int=<value></value></parameter></pre>	{	

Type: GET

Headers:

Key	Value	Description
Authorization	Basic + base64 id of user id and access token	A user id and access token in the basic scheme according to standard(https://developer.mozilla.org/en-US/docs/Web/HTTP /Headers/Authorization). This header is more priority as user and token pair.
user	ld of user	UUID of a user(the same as user in a hub. offline.login.ui request)
token	Access token	Access token from cloud(the same as token in a hub.offline.login.ui request)

Data: No

Examples:

<ip>/v1/method/hub/info/get
<ip>/v1/method/hub/item/value/set?_id=09234njnj234&value=cooling

Errors:

Code	Case Description
400	If a request doesn't have data or it's not valid JSON format
401	If user or token header missed or it has not correct values
408	If a request runs more then 1 minute
429	If the controller has more then 100 "opened" requests now
500	Any WebSocket formatted error on request

/v1/broadcasts

Description: initialized "keep-alive" connection to deliver WebSocket broadcasts to a client. Supports only one-way requests.

Type: GET

Headers:

Key	Value	Description
Authorization	Basic + base64 id of user and access token	User id and access token in the basic scheme according to standard(https://developer.mozilla.org/en-US/docs/Web/HTTP /Headers/Authorization). This header is more priority as user and token.
user	ld of user	UUID of user(the same as user in a hub. offline.login.ui request)
token	Access token	Access token from cloud(the same as token in a hub.offline.login.ui request)

Data: No

Errors:

Code	Case Description	
401	If user or token header is missed or it has not correct values	
429	If a controller has more then 100 "opened" requests now	