

08/07/20 12:38:14 Event log opened
2020-08-07 12:38:14: Reactor startup (Luup reload)
08/07/20 12:38:14 Event log opened
2020-08-07 12:38:14: Starting (Luup Startup/Reload)
08/07/20 12:38:19 Event log opened
2020-08-07 12:38:19: Sensor update starting
08/07/20 12:38:19 Event log opened
2020-08-07 12:38:19: Condition conddfeyuq successfully sustained for at least 60 seconds
(actual 17745)
08/07/20 12:38:19 Event log opened
2020-08-07 12:38:19: Condition conddfeyuqvn successfully sustained for at least 120 seconds
(actual 18051)
08/07/20 12:38:19 Event log opened
2020-08-07 12:38:19: Condition conddf9b4q successfully sustained for at least 300 seconds
(actual 18051)
08/07/20 12:38:19 Event log opened
2020-08-07 12:38:19: Condition conddf3z successfully sustained for at least 60 seconds
(actual 17745)
08/07/20 12:38:19 Event log opened
2020-08-07 12:38:19: Condition conddojtgh1 end of pulse (one-shot mode)
08/07/20 12:38:19 Event log opened
2020-08-07 12:38:19: Sensor update completed; 0.544s
08/07/20 12:50:24 Event log opened
2020-08-07 12:50:24: Sensor update starting
08/07/20 12:50:24 Event log opened
2020-08-07 12:50:24: Test time base 08/07/2020 12:50:00, current offset 24s, now 08/07/2020
12:50:24
08/07/20 12:50:24 Event log opened
2020-08-07 12:50:24: Condition conddfeyuq successfully sustained for at least 60 seconds
(actual 18470)
08/07/20 12:50:24 Event log opened
2020-08-07 12:50:24: Condition conddfeyuqvn successfully sustained for at least 120 seconds
(actual 18776)
08/07/20 12:50:24 Event log opened
2020-08-07 12:50:24: Condition conddf9b4q successfully sustained for at least 300 seconds
(actual 18776)
08/07/20 12:50:24 Event log opened
2020-08-07 12:50:24: Condition conddf3z successfully sustained for at least 60 seconds
(actual 18470)
08/07/20 12:50:24 Event log opened
2020-08-07 12:50:24: Condition conddojtgh1 end of pulse (one-shot mode)
08/07/20 12:50:25 Event log opened
2020-08-07 12:50:25: Sensor update completed; 0.459s

08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Sensor update starting
08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Test time base 08/07/2020 22:50:00, current offset 29s, now 08/07/2020 22:50:29
08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Condition condgwhv4jf test state changed from false to true
08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Condition condgwhv4jf evaluation state changed from false to true
08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Condition conddfeyuq successfully sustained for at least 60 seconds (actual 54475)
08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Condition conddfeyuq successfully sustained for at least 120 seconds (actual 54781)
08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Condition conddf9b4q successfully sustained for at least 300 seconds (actual 54781)
08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Condition conddf3z successfully sustained for at least 60 seconds (actual 54475)
08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Condition condjhtgh1 end of pulse (one-shot mode)
08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Condition condnzik9sw test state changed from false to true
08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Condition condnzik9sw evaluation state changed from false to true
08/07/20 12:50:29 Event log opened
2020-08-07 12:50:29: Sensor update completed; 0.350s
08/07/20 12:50:40 Event log opened
2020-08-07 12:50:40: Restart action invoked; clearing state and restarting ReactorSensor
08/07/20 12:50:40 Event log opened
2020-08-07 12:50:40: Restarting
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Sensor update starting
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Test time base 08/07/2020 22:50:00, current offset 41s, now 08/07/2020 22:50:41
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Variable AwakeorAsleep value set to "Awake"
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condgwhv4jf test state changed from (nil) to true
08/07/20 12:50:41 Event log opened

2020-08-07 12:50:41: Condition condgwhv4jf evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition cond0 test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition cond0 evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfe5hbh test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfe5hbh evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condjtisnty test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condjtisnty evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condgwhwfx test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condgwhwfx evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Automation test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Automation evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conduz7q9mq test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conduz7q9mq evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Both Sleeping test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Both Sleeping evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfewvry test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfewvry evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfeyuq test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfeyuq holding evaluation state for check that duration >=
60 (60 to go)
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfeyuq evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfeyuq test state changed from (nil) to true
08/07/20 12:50:41 Event log opened

2020-08-07 12:50:41: Condition conddfeuqvn holding evaluation state for check that duration >= 120 (120 to go)
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfeuqvn evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group One is Up test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group One is Up evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddffxbhr test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddffxbhr evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfgsofx test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfgsofx evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Morning test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Morning evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfg8qe8 test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfg8qe8 evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfg9b4q test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfg9b4q holding evaluation state for check that duration >= 300 (300 to go)
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfg9b4q evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfgam3z test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfgam3z holding evaluation state for check that duration >= 60 (60 to go)
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfgam3z evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfgqfy7 test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition conddfgqfy7 evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened

2020-08-07 12:50:41: Condition condi9p501x test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condi9p501x evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condjt4w test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condjt4w evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Everyone Awake test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Everyone Awake evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condny19puq test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condny19puq evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condny1ayt3 test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condny1ayt3 evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condny1b7zk test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condny1b7zk evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condnjtgh1 test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condnjtgh1 timing output pulse, 15 seconds remain
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condnjtgh1 evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Princess is rested or gone test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Princess is rested or gone evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Master Bedroom Awake test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Master Bedroom Awake evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condnzijo3a test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condnzijo3a evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened

2020-08-07 12:50:41: Condition condnzik9sw test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condnzik9sw evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condnziqahs test state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Condition condnziqahs evaluation state changed from (nil) to true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Addi Sleepover test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Addi Sleepover evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Bedtime test state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Group Bedtime evaluation state changed from (nil) to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Preparing Master Bedroom Awake.true (grpny18nja.true) activity
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Launching scene/activity grpny18nja.true
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Starting "grpny18nja.true" group 1
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Delaying scene grpny18nja.true group 2 actions until 12:50:51
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Changing RS tripped state to false
08/07/20 12:50:41 Event log opened
2020-08-07 12:50:41: Sensor update completed; 0.555s
08/07/20 12:50:51 Event log opened
2020-08-07 12:50:51: Starting "grpny18nja.true" group 2
08/07/20 12:50:51 Event log opened
2020-08-07 12:50:51: Activity "grpny18nja.true" finished
08/07/20 12:50:51 Event log opened
2020-08-07 12:50:51: Stopping activity "grpny18nja.true"
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Sensor update starting
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Test time base 08/07/2020 22:50:00, current offset 56s, now 08/07/2020
22:50:56
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Condition conddfevyuq holding evaluation state for check that duration >=
60 (45 to go)
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Condition conddfeuqvn holding evaluation state for check that duration >=

120 (105 to go)
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Condition conddfg9b4q holding evaluation state for check that duration >= 300 (285 to go)
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Condition conddfgam3z holding evaluation state for check that duration >= 60 (45 to go)
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Condition condojhtgh1 end of pulse (one-shot mode)
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Condition condojhtgh1 evaluation state changed from true to false
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Group Princess is rested or gone test state changed from true to false
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Group Princess is rested or gone evaluation state changed from true to false
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Group Master Bedroom Awake test state changed from true to false
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Group Master Bedroom Awake evaluation state changed from true to false
08/07/20 12:50:56 Event log opened
2020-08-07 12:50:56: Sensor update completed; 0.171s
08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Sensor update starting
08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Test time base 08/07/2020 22:50:00, current offset 101s, now 08/07/2020 22:51:41
08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Condition conddfevyuq successfully sustained for at least 60 seconds (actual 60)
08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Condition conddfevyuq evaluation state changed from false to true
08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Condition conddfeuqvn holding evaluation state for check that duration >= 120 (60 to go)
08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Group One is Up test state changed from false to true
08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Group One is Up evaluation state changed from false to true
08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Condition conddfg9b4q holding evaluation state for check that duration >= 300 (240 to go)

08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Condition conddfgam3z successfully sustained for at least 60 seconds (actual 60)
08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Condition conddfgam3z evaluation state changed from false to true
08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Condition condojhtgh1 end of pulse (one-shot mode)
08/07/20 12:51:41 Event log opened
2020-08-07 12:51:41: Sensor update completed; 0.101s
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Device Goodnight Trigger (#281)
urn:upnp-org:serviceId:SwitchPower1/Status changed from "0" to "1"
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Sensor update starting
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Test time base 08/07/2020 22:50:00, current offset 132s, now 08/07/2020 22:52:12
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Condition conduz7q9mq test state changed from false to true
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Condition conduz7q9mq evaluation state changed from false to true
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Group Both Sleeping test state changed from false to true
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Group Both Sleeping evaluation state changed from false to true
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Condition conddfevyuq successfully sustained for at least 60 seconds (actual 91)
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Condition conddfeuqvn holding evaluation state for check that duration >= 120 (29 to go)
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Condition conddfg9b4q holding evaluation state for check that duration >= 300 (209 to go)
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Condition conddfgam3z successfully sustained for at least 60 seconds (actual 91)
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Condition condojhtgh1 end of pulse (one-shot mode)
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Preparing Both Sleeping.true (grpdffnqzf.true) activity
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Launching scene/activity grpdffnqzf.true

08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Starting "grpdffnqzf.true" group 1
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Launching scene/activity Goodnight
08/07/20 12:52:12 Event log opened
2020-08-07 12:52:12: Starting "Goodnight" group 1
08/07/20 12:54:32 Event log opened
2020-08-07 12:54:32: Reactor startup (Luup reload)
08/07/20 12:54:32 Event log opened
2020-08-07 12:54:32: Resuming run after reload (14)
08/07/20 12:54:32 Event log opened
2020-08-07 12:54:32: Resuming run after reload (grpdffnqzf.true)
08/07/20 12:54:33 Event log opened
2020-08-07 12:54:33: Starting (Luup Startup/Reload)
08/07/20 12:54:33 Event log opened
2020-08-07 12:54:33: TROUBLE! Some condition state timestamps are in the future. System clock may have changed dramatically, or Test Time used.
08/07/20 12:54:45 Event log opened
2020-08-07 12:54:45: Deferring scene execution, system not ready (grpdffnqzf.true:1)
08/07/20 12:54:45 Event log opened
2020-08-07 12:54:45: Deferring scene execution, system not ready (14:1)
08/07/20 12:54:49 Event log opened
2020-08-07 12:54:49: Sensor update starting
08/07/20 12:54:49 Event log opened
2020-08-07 12:54:49: Test time base 08/07/2020 22:50:00, current offset 289s, now 08/07/2020 22:54:49
08/07/20 12:54:50 Event log opened
2020-08-07 12:54:50: Condition conddfeyuq successfully sustained for at least 60 seconds (actual 248)
08/07/20 12:54:50 Event log opened
2020-08-07 12:54:50: Condition conddfeyuqvn successfully sustained for at least 120 seconds (actual 248)
08/07/20 12:54:50 Event log opened
2020-08-07 12:54:50: Condition conddfeyuqvn evaluation state changed from false to true
08/07/20 12:54:50 Event log opened
2020-08-07 12:54:50: Condition conddf9b4q holding evaluation state for check that duration >= 300 (52 to go)
08/07/20 12:54:50 Event log opened
2020-08-07 12:54:50: Condition conddf9b4q successfully sustained for at least 60 seconds (actual 248)
08/07/20 12:54:51 Event log opened
2020-08-07 12:54:51: Condition condfjhtgh1 end of pulse (one-shot mode)
08/07/20 12:54:51 Event log opened

2020-08-07 12:54:51: Sensor update completed; 1.739s
08/07/20 12:54:53 Event log opened
2020-08-07 12:54:53: Starting "grpdffnqzf.true" group 1
08/07/20 12:54:54 Event log opened
2020-08-07 12:54:54: Launching scene/activity Goodnight
08/07/20 12:54:54 Event log opened
2020-08-07 12:54:54: Starting "Goodnight" group 1
08/07/20 12:56:42 Event log opened
2020-08-07 12:56:41: Reactor startup (Luup reload)
08/07/20 12:56:43 Event log opened
2020-08-07 12:56:43: Resuming run after reload (14)
08/07/20 12:56:43 Event log opened
2020-08-07 12:56:43: Resuming run after reload (grpdffnqzf.true)
08/07/20 12:56:43 Event log opened
2020-08-07 12:56:43: Starting (Luup Startup/Reload)
08/07/20 12:56:43 Event log opened
2020-08-07 12:56:43: TROUBLE! Some condition state timestamps are in the future. System clock may have changed dramatically, or Test Time used.
08/07/20 12:56:48 Event log opened
2020-08-07 12:56:48: Deferring scene execution, system not ready (14:1)
08/07/20 12:56:48 Event log opened
2020-08-07 12:56:48: Deferring scene execution, system not ready (grpdffnqzf.true:1)
08/07/20 12:56:48 Event log opened
2020-08-07 12:56:48: Sensor update starting
08/07/20 12:56:48 Event log opened
2020-08-07 12:56:48: Test time base 08/07/2020 22:50:00, current offset 408s, now 08/07/2020 22:56:48
08/07/20 12:56:48 Event log opened
2020-08-07 12:56:48: Condition conddfeyuq successfully sustained for at least 60 seconds (actual 367)
08/07/20 12:56:48 Event log opened
2020-08-07 12:56:48: Condition conddfeyuqvn successfully sustained for at least 120 seconds (actual 367)
08/07/20 12:56:48 Event log opened
2020-08-07 12:56:48: Condition conddfeg9b4q successfully sustained for at least 300 seconds (actual 367)
08/07/20 12:56:48 Event log opened
2020-08-07 12:56:48: Condition conddfeg9b4q evaluation state changed from false to true
08/07/20 12:56:48 Event log opened
2020-08-07 12:56:48: Condition conddfegam3z successfully sustained for at least 60 seconds (actual 367)
08/07/20 12:56:48 Event log opened
2020-08-07 12:56:48: Condition condfjhtgh1 end of pulse (one-shot mode)

08/07/20 12:56:48 Event log opened
2020-08-07 12:56:48: Sensor update completed; 0.261s
08/07/20 12:56:53 Event log opened
2020-08-07 12:56:53: Starting "grpdffnqzf.true" group 1
08/07/20 12:56:53 Event log opened
2020-08-07 12:56:53: Launching scene/activity Goodnight
08/07/20 12:56:53 Event log opened
2020-08-07 12:56:53: Starting "Goodnight" group 1
08/07/20 12:59:07 Event log opened
2020-08-07 12:59:07: Reactor startup (Luup reload)
08/07/20 12:59:08 Event log opened
2020-08-07 12:59:08: Resuming run after reload (14)
08/07/20 12:59:08 Event log opened
2020-08-07 12:59:08: Resuming run after reload (grpdffnqzf.true)
08/07/20 12:59:09 Event log opened
2020-08-07 12:59:09: Starting (Luup Startup/Reload)
08/07/20 12:59:10 Event log opened
2020-08-07 12:59:10: TROUBLE! Some condition state timestamps are in the future. System clock may have changed dramatically, or Test Time used.
08/07/20 12:59:14 Event log opened
2020-08-07 12:59:14: Deferring scene execution, system not ready (14:1)
08/07/20 12:59:15 Event log opened
2020-08-07 12:59:15: Deferring scene execution, system not ready (grpdffnqzf.true:1)
08/07/20 12:59:15 Event log opened
2020-08-07 12:59:15: Sensor update starting
08/07/20 12:59:15 Event log opened
2020-08-07 12:59:15: Test time base 08/07/2020 22:50:00, current offset 555s, now 08/07/2020 22:59:15
08/07/20 12:59:15 Event log opened
2020-08-07 12:59:15: Condition conddfeyuq successfully sustained for at least 60 seconds (actual 514)
08/07/20 12:59:15 Event log opened
2020-08-07 12:59:15: Condition conddfeyuqvn successfully sustained for at least 120 seconds (actual 514)
08/07/20 12:59:15 Event log opened
2020-08-07 12:59:15: Condition conddfeg9b4q successfully sustained for at least 300 seconds (actual 514)
08/07/20 12:59:15 Event log opened
2020-08-07 12:59:15: Condition conddfegam3z successfully sustained for at least 60 seconds (actual 514)
08/07/20 12:59:15 Event log opened
2020-08-07 12:59:15: Condition condoyhtgh1 end of pulse (one-shot mode)
08/07/20 12:59:15 Event log opened

2020-08-07 12:59:15: Sensor update completed; 0.191s
08/07/20 12:59:29 Event log opened
2020-08-07 12:59:29: Starting "Goodnight" group 1
08/07/20 13:01:12 Event log opened
2020-08-07 13:01:12: Reactor startup (Luup reload)
08/07/20 13:01:13 Event log opened
2020-08-07 13:01:13: Resuming run after reload (grpdffnqzf.true)
08/07/20 13:01:13 Event log opened
2020-08-07 13:01:13: Resuming run after reload (14)
08/07/20 13:01:14 Event log opened
2020-08-07 13:01:14: Starting (Luup Startup/Reload)
08/07/20 13:01:14 Event log opened
2020-08-07 13:01:14: TROUBLE! Some condition state timestamps are in the future. System clock may have changed dramatically, or Test Time used.
08/07/20 13:01:20 Event log opened
2020-08-07 13:01:20: Deferring scene execution, system not ready (grpdffnqzf.true:1)
08/07/20 13:01:23 Event log opened
2020-08-07 13:01:23: Deferring scene execution, system not ready (14:1)
08/07/20 13:01:24 Event log opened
2020-08-07 13:01:24: Sensor update starting
08/07/20 13:01:24 Event log opened
2020-08-07 13:01:24: Test time base 08/07/2020 22:50:00, current offset 684s, now 08/07/2020 23:01:24
08/07/20 13:01:25 Event log opened
2020-08-07 13:01:25: Condition conddfeyuq successfully sustained for at least 60 seconds (actual 643)
08/07/20 13:01:25 Event log opened
2020-08-07 13:01:25: Condition conddfeyuqvn successfully sustained for at least 120 seconds (actual 643)
08/07/20 13:01:25 Event log opened
2020-08-07 13:01:25: Condition conddf9b4q successfully sustained for at least 300 seconds (actual 643)
08/07/20 13:01:25 Event log opened
2020-08-07 13:01:25: Condition conddf3z successfully sustained for at least 60 seconds (actual 643)
08/07/20 13:01:25 Event log opened
2020-08-07 13:01:25: Condition condfjhtgh1 end of pulse (one-shot mode)
08/07/20 13:01:25 Event log opened
2020-08-07 13:01:25: Sensor update completed; 0.301s
08/07/20 13:01:31 Event log opened
2020-08-07 13:01:31: Starting "grpdffnqzf.true" group 1
08/07/20 13:01:31 Event log opened
2020-08-07 13:01:31: Launching scene/activity Goodnight

08/07/20 13:01:31 Event log opened
2020-08-07 13:01:31: Starting "Goodnight" group 1
08/07/20 13:01:32 Event log opened
2020-08-07 13:01:32: Delaying scene Goodnight group 2 actions until 15:01:31
08/07/20 13:01:33 Event log opened
2020-08-07 13:01:33: Variable "AwakeorAsleep" set to "Asleep"; was "Awake"
08/07/20 13:01:33 Event log opened
2020-08-07 13:01:33: Delaying scene grpdffnqzf.true group 2 actions until 13:02:33
08/07/20 13:01:33 Event log opened
2020-08-07 13:01:33: Delaying scene Goodnight group 2 actions until 15:01:31
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Starting "grpdffnqzf.true" group 2
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: ResetLatched action invoked for group any
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Device Goodnight Trigger (#281)
urn:upnp-org:serviceId:SwitchPower1/Status changed from "1" to "0"
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Sensor update starting
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Test time base 08/07/2020 22:50:00, current offset 753s, now 08/07/2020
23:02:33
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition condjtisnty test state changed from true to false
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition condjtisnty evaluation state changed from true to false
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition conduz7q9mq test state changed from true to false
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition conduz7q9mq evaluation state changed from true to false
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Group Both Sleeping test state changed from true to false
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Group Both Sleeping evaluation state changed from true to false
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition conddfeyuq successfully sustained for at least 60 seconds
(actual 712)
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition conddfeyuq successfully sustained for at least 120 seconds
(actual 712)
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition conddf9b4q successfully sustained for at least 300 seconds
(actual 712)

08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition conddfgam3z successfully sustained for at least 60 seconds (actual 712)
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition condjitp4w test state changed from false to true
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition condjitp4w evaluation state changed from false to true
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition condny19puq test state changed from true to false
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition condny19puq evaluation state changed from true to false
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Condition condojhtgh1 end of pulse (one-shot mode)
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Sensor update completed; 0.174s
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Activity "grpdffnqzf.true" finished
08/07/20 13:02:33 Event log opened
2020-08-07 13:02:33: Stopping activity "grpdffnqzf.true"
08/07/20 13:02:34 Event log opened
2020-08-07 13:02:34: { dev=306, name="Reactor", var="HouseMode", device=305, event="devicewatch" }
08/07/20 13:02:34 Event log opened
2020-08-07 13:02:34: Sensor update starting
08/07/20 13:02:34 Event log opened
2020-08-07 13:02:34: Test time base 08/07/2020 22:50:00, current offset 754s, now 08/07/2020 23:02:34
08/07/20 13:02:34 Event log opened
2020-08-07 13:02:34: Condition condgwhwfp test state changed from true to false
08/07/20 13:02:34 Event log opened
2020-08-07 13:02:34: Condition condgwhwfp evaluation state changed from true to false
08/07/20 13:02:34 Event log opened
2020-08-07 13:02:34: Condition conddfevyuq successfully sustained for at least 60 seconds (actual 713)
08/07/20 13:02:34 Event log opened
2020-08-07 13:02:34: Condition conddfeuqvn successfully sustained for at least 120 seconds (actual 713)
08/07/20 13:02:34 Event log opened
2020-08-07 13:02:34: Condition condffxbhr test state changed from false to true
08/07/20 13:02:34 Event log opened
2020-08-07 13:02:34: Condition condffxbhr evaluation state changed from false to true
08/07/20 13:02:34 Event log opened
2020-08-07 13:02:34: Condition condffg9b4q successfully sustained for at least 300 seconds

(actual 713)

08/07/20 13:02:34 Event log opened

2020-08-07 13:02:34: Condition conddfgam3z successfully sustained for at least 60 seconds

(actual 713)

08/07/20 13:02:34 Event log opened

2020-08-07 13:02:34: Condition condojhtgh1 end of pulse (one-shot mode)

08/07/20 13:02:34 Event log opened

2020-08-07 13:02:34: Condition condnziqahs test state changed from true to false

08/07/20 13:02:34 Event log opened

2020-08-07 13:02:34: Condition condnziqahs evaluation state changed from true to false

08/07/20 13:02:34 Event log opened

2020-08-07 13:02:34: Sensor update completed; 0.103s

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Sensor update starting

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Test time base 08/07/2020 07:50:00, current offset 48s, now 08/07/2020 07:50:48

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Condition condgwhv4jf test state changed from true to false

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Condition condgwhv4jf evaluation state changed from true to false

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Condition conddfewvry test state changed from false to true

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Condition conddfewvry evaluation state changed from false to true

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Condition conddfeyuq holding evaluation state for check that duration >= 60 (54053 to go)

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Condition conddfeyuq evaluation state changed from true to false

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Condition conddfeyuq holding evaluation state for check that duration >= 120 (54113 to go)

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Condition conddfeyuq evaluation state changed from true to false

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Group One is Up test state changed from true to false

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Group One is Up evaluation state changed from true to false

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Condition conddf8qe8 test state changed from false to true

08/07/20 13:03:48 Event log opened

2020-08-07 13:03:48: Condition conddf8qe8 evaluation state changed from false to true

08/07/20 13:03:48 Event log opened
2020-08-07 13:03:48: Condition conddfg9b4q holding evaluation state for check that duration >= 300 (54293 to go)
08/07/20 13:03:48 Event log opened
2020-08-07 13:03:48: Condition conddfg9b4q evaluation state changed from true to false
08/07/20 13:03:48 Event log opened
2020-08-07 13:03:48: Condition conddfgam3z holding evaluation state for check that duration >= 60 (54053 to go)
08/07/20 13:03:48 Event log opened
2020-08-07 13:03:48: Condition conddfgam3z evaluation state changed from true to false
08/07/20 13:03:48 Event log opened
2020-08-07 13:03:48: Condition condojhtgh1 timing output pulse, 54008 seconds remain
08/07/20 13:03:48 Event log opened
2020-08-07 13:03:48: Condition condojhtgh1 evaluation state changed from false to true
08/07/20 13:03:48 Event log opened
2020-08-07 13:03:48: Group Princess is rested or gone test state changed from false to true
08/07/20 13:03:48 Event log opened
2020-08-07 13:03:48: Group Princess is rested or gone evaluation state changed from false to true
08/07/20 13:03:48 Event log opened
2020-08-07 13:03:48: Condition condnzik9sw test state changed from true to false
08/07/20 13:03:48 Event log opened
2020-08-07 13:03:48: Condition condnzik9sw evaluation state changed from true to false
08/07/20 13:03:49 Event log opened
2020-08-07 13:03:49: Sensor update completed; 0.639s
08/07/20 13:03:53 Event log opened
2020-08-07 13:03:53: Restart action invoked; clearing state and restarting ReactorSensor
08/07/20 13:03:53 Event log opened
2020-08-07 13:03:53: Stopping activity 14
08/07/20 13:03:53 Event log opened
2020-08-07 13:03:53: Restarting
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Sensor update starting
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Test time base 08/07/2020 07:50:00, current offset 54s, now 08/07/2020 07:50:54
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Variable AwakeorAsleep value set to "Asleep"
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condgwhv4jf test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condgwhv4jf evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened

2020-08-07 13:03:54: Condition cond0 test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition cond0 evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddf5hbh test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddf5hbh evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condjtisnty test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condjtisnty evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condgwhwfp test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condgwhwfp evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Automation test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Automation evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conduz7q9mq test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conduz7q9mq evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Both Sleeping test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Both Sleeping evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfewvry test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfewvry evaluation state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfeyuq test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfeyuq holding evaluation state for check that duration >=
60 (60 to go)
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfeyuq evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfeyuq test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfeyuq holding evaluation state for check that duration >=
120 (120 to go)

08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfueqvn evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group One is Up test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group One is Up evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddffxbhr test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddffxbhr evaluation state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfgsofx test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfgsofx evaluation state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Morning test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Morning evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfg8qe8 test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfg8qe8 evaluation state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfg9b4q test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfg9b4q holding evaluation state for check that duration >= 300 (300 to go)
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfg9b4q evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfgam3z test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfgam3z holding evaluation state for check that duration >= 60 (60 to go)
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfgam3z evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfgqfy7 test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition conddfgqfy7 evaluation state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condi9p501x test state changed from (nil) to true
08/07/20 13:03:54 Event log opened

2020-08-07 13:03:54: Condition condi9p501x evaluation state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condjitp4w test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condjitp4w evaluation state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Everyone Awake test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Everyone Awake evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condny19puq test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condny19puq evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condny1ayt3 test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condny1ayt3 evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condny1b7zk test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condny1b7zk evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condnjtgh1 test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condnjtgh1 timing output pulse, 15 seconds remain
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condnjtgh1 evaluation state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Princess is rested or gone test state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Princess is rested or gone evaluation state changed from (nil) to true
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Master Bedroom Awake test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Master Bedroom Awake evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condnzijo3a test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condnzijo3a evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condnzik9sw test state changed from (nil) to false

08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condnzik9sw evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condnziqahs test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Condition condnziqahs evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Addi Sleepover test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Addi Sleepover evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Bedtime test state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Group Bedtime evaluation state changed from (nil) to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Changing RS tripped state to false
08/07/20 13:03:54 Event log opened
2020-08-07 13:03:54: Sensor update completed; 0.826s
08/07/20 13:04:09 Event log opened
2020-08-07 13:04:09: Sensor update starting
08/07/20 13:04:09 Event log opened
2020-08-07 13:04:09: Test time base 08/07/2020 07:50:00, current offset 69s, now 08/07/2020 07:51:09
08/07/20 13:04:09 Event log opened
2020-08-07 13:04:09: Condition conddfeyuq holding evaluation state for check that duration >= 60 (45 to go)
08/07/20 13:04:09 Event log opened
2020-08-07 13:04:09: Condition conddfeyuqv holding evaluation state for check that duration >= 120 (105 to go)
08/07/20 13:04:09 Event log opened
2020-08-07 13:04:09: Condition conddfeg9b4q holding evaluation state for check that duration >= 300 (285 to go)
08/07/20 13:04:09 Event log opened
2020-08-07 13:04:09: Condition conddfegam3z holding evaluation state for check that duration >= 60 (45 to go)
08/07/20 13:04:09 Event log opened
2020-08-07 13:04:09: Condition condfjhtgh1 end of pulse (one-shot mode)
08/07/20 13:04:09 Event log opened
2020-08-07 13:04:09: Condition condfjhtgh1 evaluation state changed from true to false
08/07/20 13:04:09 Event log opened
2020-08-07 13:04:09: Group Princess is rested or gone test state changed from true to false
08/07/20 13:04:09 Event log opened
2020-08-07 13:04:09: Group Princess is rested or gone evaluation state changed from true to

false

08/07/20 13:04:09 Event log opened

2020-08-07 13:04:09: Sensor update completed; 0.267s

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Sensor update starting

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Test time base 08/07/2020 07:50:00, current offset 114s, now 08/07/2020 07:51:54

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Condition conddfeyuq successfully sustained for at least 60 seconds (actual 60)

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Condition conddfeyuq evaluation state changed from false to true

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Condition conddfeyuq holding evaluation state for check that duration >= 120 (60 to go)

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Group One is Up test state changed from false to true

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Group One is Up evaluation state changed from false to true

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Group Morning test state changed from false to true

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Group Morning evaluation state changed from false to true

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Condition conddf9b4q holding evaluation state for check that duration >= 300 (240 to go)

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Condition conddf3z successfully sustained for at least 60 seconds (actual 60)

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Condition conddf3z evaluation state changed from false to true

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Condition condfjhtgh1 end of pulse (one-shot mode)

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Preparing Morning.true (grpdfexlwx.true) activity

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Launching scene/activity grpdfexlwx.true

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Starting "grpdfexlwx.true" group 1

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Launching scene/activity Morning Lights

08/07/20 13:04:54 Event log opened

2020-08-07 13:04:54: Starting "Morning Lights" group 1
08/07/20 13:07:13 Event log opened
2020-08-07 13:07:13: Reactor startup (Luup reload)
08/07/20 13:07:13 Event log opened
2020-08-07 13:07:13: Resuming run after reload (grpdfexlwx.true)
08/07/20 13:07:13 Event log opened
2020-08-07 13:07:13: Resuming run after reload (15)
08/07/20 13:07:13 Event log opened
2020-08-07 13:07:13: Starting (Luup Startup/Reload)
08/07/20 13:07:34 Event log opened
2020-08-07 13:07:34: Deferring scene execution, system not ready (grpdfexlwx.true:1)
08/07/20 13:07:34 Event log opened
2020-08-07 13:07:34: Deferring scene execution, system not ready (15:1)
08/07/20 13:07:34 Event log opened
2020-08-07 13:07:34: Sensor update starting
08/07/20 13:07:34 Event log opened
2020-08-07 13:07:34: Test time base 08/07/2020 07:50:00, current offset 274s, now 08/07/2020
07:54:34
08/07/20 13:07:34 Event log opened
2020-08-07 13:07:34: Condition conddfeyuq successfully sustained for at least 60 seconds
(actual 220)
08/07/20 13:07:34 Event log opened
2020-08-07 13:07:34: Condition conddfeyuqvn successfully sustained for at least 120 seconds
(actual 220)
08/07/20 13:07:34 Event log opened
2020-08-07 13:07:34: Condition conddfeyuqvn evaluation state changed from false to true
08/07/20 13:07:34 Event log opened
2020-08-07 13:07:34: Condition conddfeg9b4q holding evaluation state for check that duration >=
300 (80 to go)
08/07/20 13:07:34 Event log opened
2020-08-07 13:07:34: Condition conddfegam3z successfully sustained for at least 60 seconds
(actual 220)
08/07/20 13:07:34 Event log opened
2020-08-07 13:07:34: Condition condfjhtgh1 end of pulse (one-shot mode)
08/07/20 13:07:34 Event log opened
2020-08-07 13:07:34: Sensor update completed; 0.193s
08/07/20 13:07:39 Event log opened
2020-08-07 13:07:39: Starting "Morning Lights" group 1
08/07/20 13:09:30 Event log opened
2020-08-07 13:09:30: Reactor startup (Luup reload)
08/07/20 13:09:30 Event log opened
2020-08-07 13:09:30: Resuming run after reload (grpdfexlwx.true)
08/07/20 13:09:30 Event log opened

2020-08-07 13:09:30: Resuming run after reload (15)
08/07/20 13:09:30 Event log opened
2020-08-07 13:09:30: Starting (Luup Startup/Reload)
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Sensor update starting
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Test time base 08/07/2020 07:50:00, current offset 399s, now 08/07/2020 07:56:39
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Condition conddfeyuq successfully sustained for at least 60 seconds (actual 345)
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Condition conddfeyuqvn successfully sustained for at least 120 seconds (actual 345)
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Condition conddfeg9b4q successfully sustained for at least 300 seconds (actual 345)
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Condition conddfeg9b4q evaluation state changed from false to true
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Condition conddfegam3z successfully sustained for at least 60 seconds (actual 345)
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Group Everyone Awake test state changed from false to true
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Group Everyone Awake holding evaluation state for check that duration >= 120 (120 to go)
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Condition condfjhtgh1 end of pulse (one-shot mode)
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Sensor update completed; 0.276s
08/07/20 13:09:39 Event log opened
2020-08-07 13:09:39: Deferring scene execution, system not ready (grpdfexlwx.true:1)
08/07/20 13:09:40 Event log opened
2020-08-07 13:09:40: Deferring scene execution, system not ready (15:1)
08/07/20 13:09:49 Event log opened
2020-08-07 13:09:49: Starting "grpdfexlwx.true" group 1
08/07/20 13:09:49 Event log opened
2020-08-07 13:09:49: Launching scene/activity Morning Lights
08/07/20 13:09:50 Event log opened
2020-08-07 13:09:50: Starting "Morning Lights" group 1
08/07/20 13:09:50 Event log opened
2020-08-07 13:09:50: Delaying scene Morning Lights group 2 actions until 13:10:19

08/07/20 13:09:55 Event log opened
2020-08-07 13:09:55: { dev=306, name="Reactor", var="HouseMode", device=305, event="devicewatch" }
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:55: Sensor update starting
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Test time base 08/07/2020 07:50:00, current offset 416s, now 08/07/2020 07:56:56
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Condition condgwhwfpfx test state changed from false to true
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Condition condgwhwfpfx evaluation state changed from false to true
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Condition conddfeyuq successfully sustained for at least 60 seconds (actual 362)
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Condition conddfeyuq successfully sustained for at least 120 seconds (actual 362)
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Condition conddfxbhr test state changed from true to false
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Condition conddfxbhr evaluation state changed from true to false
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Group Morning test state changed from true to false
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Group Morning evaluation state changed from true to false
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Condition conddf9b4q successfully sustained for at least 300 seconds (actual 362)
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Condition conddf3z successfully sustained for at least 60 seconds (actual 362)
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Group Everyone Awake holding evaluation state for check that duration >= 120 (103 to go)
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Condition condojhtgh1 end of pulse (one-shot mode)
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Condition condnziqahs test state changed from false to true
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Condition condnziqahs evaluation state changed from false to true
08/07/20 13:09:56 Event log opened
2020-08-07 13:09:56: Sensor update completed; 0.123s

08/07/20 13:12:26 Event log opened
2020-08-07 13:12:26: Reactor startup (Luup reload)
08/07/20 13:12:26 Event log opened
2020-08-07 13:12:26: Resuming run after reload (15)
08/07/20 13:12:27 Event log opened
2020-08-07 13:12:27: Resuming run after reload (grpdfexlwx.true)
08/07/20 13:12:27 Event log opened
2020-08-07 13:12:27: Starting (Luup Startup/Reload)
08/07/20 13:12:34 Event log opened
2020-08-07 13:12:34: Sensor update starting
08/07/20 13:12:34 Event log opened
2020-08-07 13:12:34: Test time base 08/07/2020 07:50:00, current offset 574s, now 08/07/2020 07:59:34
08/07/20 13:12:36 Event log opened
2020-08-07 13:12:36: Condition conddfeyuq successfully sustained for at least 60 seconds (actual 520)
08/07/20 13:12:36 Event log opened
2020-08-07 13:12:36: Condition conddfeyuqvn successfully sustained for at least 120 seconds (actual 520)
08/07/20 13:12:36 Event log opened
2020-08-07 13:12:36: Condition conddfeg9b4q successfully sustained for at least 300 seconds (actual 520)
08/07/20 13:12:36 Event log opened
2020-08-07 13:12:36: Condition conddfegam3z successfully sustained for at least 60 seconds (actual 520)
08/07/20 13:12:37 Event log opened
2020-08-07 13:12:37: Group Everyone Awake successfully sustained for at least 120 seconds (actual 175)
08/07/20 13:12:37 Event log opened
2020-08-07 13:12:37: Group Everyone Awake evaluation state changed from false to true
08/07/20 13:12:37 Event log opened
2020-08-07 13:12:37: Condition condfjhtgh1 end of pulse (one-shot mode)
08/07/20 13:12:38 Event log opened
2020-08-07 13:12:38: Preparing Everyone Awake.true (grpdfg8o1d.true) activity
08/07/20 13:12:38 Event log opened
2020-08-07 13:12:38: Launching scene/activity grpdfg8o1d.true
08/07/20 13:12:38 Event log opened
2020-08-07 13:12:38: Deferring scene execution, system not ready (grpdfg8o1d.true:1)
08/07/20 13:12:38 Event log opened
2020-08-07 13:12:38: Sensor update completed; 4.053s
08/07/20 13:12:38 Event log opened
2020-08-07 13:12:38: Deferring scene execution, system not ready (grpdfexlwx.true:1)
08/07/20 13:12:38 Event log opened

2020-08-07 13:12:38: Deferring scene execution, system not ready (15:2)
08/07/20 13:12:44 Event log opened
2020-08-07 13:12:44: Starting "grpdfg8o1d.true" group 1
08/07/20 13:12:46 Event log opened
2020-08-07 13:12:46: Variable "AwakeorAsleep" set to "Awake"; was "Asleep"
08/07/20 13:12:46 Event log opened
2020-08-07 13:12:46: Delaying scene grpdfg8o1d.true group 2 actions until 13:13:16
08/07/20 13:12:46 Event log opened
2020-08-07 13:12:46: Starting "grpdfexlwx.true" group 1
08/07/20 13:12:46 Event log opened
2020-08-07 13:12:46: Launching scene/activity Morning Lights
08/07/20 13:12:46 Event log opened
2020-08-07 13:12:46: Starting "Morning Lights" group 1
08/07/20 13:14:42 Event log opened
2020-08-07 13:14:42: Reactor startup (Luup reload)
08/07/20 13:14:42 Event log opened
2020-08-07 13:14:42: Resuming run after reload (grpdfexlwx.true)
08/07/20 13:14:42 Event log opened
2020-08-07 13:14:42: Resuming run after reload (grpdfg8o1d.true)
08/07/20 13:14:42 Event log opened
2020-08-07 13:14:42: Resuming run after reload (15)
08/07/20 13:14:43 Event log opened
2020-08-07 13:14:43: Starting (Luup Startup/Reload)
08/07/20 13:14:49 Event log opened
2020-08-07 13:14:49: Deferring scene execution, system not ready (grpdfg8o1d.true:2)
08/07/20 13:14:51 Event log opened
2020-08-07 13:14:51: Deferring scene execution, system not ready (grpdfexlwx.true:1)
08/07/20 13:14:51 Event log opened
2020-08-07 13:14:51: Deferring scene execution, system not ready (15:1)
08/07/20 13:14:52 Event log opened
2020-08-07 13:14:52: Sensor update starting
08/07/20 13:14:52 Event log opened
2020-08-07 13:14:52: Test time base 08/07/2020 07:50:00, current offset 712s, now 08/07/2020
08:01:52
08/07/20 13:14:53 Event log opened
2020-08-07 13:14:53: Condition condjtisnty test state changed from false to true
08/07/20 13:14:53 Event log opened
2020-08-07 13:14:53: Condition condjtisnty evaluation state changed from false to true
08/07/20 13:14:53 Event log opened
2020-08-07 13:14:53: Condition conddfeyuq successfully sustained for at least 60 seconds
(actual 658)
08/07/20 13:14:53 Event log opened
2020-08-07 13:14:53: Condition conddfeyuqvn successfully sustained for at least 120 seconds

(actual 658)

08/07/20 13:14:53 Event log opened

2020-08-07 13:14:53: Condition conddfg9b4q successfully sustained for at least 300 seconds

(actual 658)

08/07/20 13:14:53 Event log opened

2020-08-07 13:14:53: Condition conddfgam3z successfully sustained for at least 60 seconds

(actual 658)

08/07/20 13:14:54 Event log opened

2020-08-07 13:14:54: Condition condjtpt4w test state changed from true to false

08/07/20 13:14:54 Event log opened

2020-08-07 13:14:54: Condition condjtpt4w evaluation state changed from true to false

08/07/20 13:14:54 Event log opened

2020-08-07 13:14:54: Group Everyone Awake test state changed from true to false

08/07/20 13:14:54 Event log opened

2020-08-07 13:14:54: Group Everyone Awake evaluation state changed from true to false

08/07/20 13:14:54 Event log opened

2020-08-07 13:14:54: Condition condny19puq test state changed from false to true

08/07/20 13:14:54 Event log opened

2020-08-07 13:14:54: Condition condny19puq evaluation state changed from false to true

08/07/20 13:14:54 Event log opened

2020-08-07 13:14:54: Condition condojhtgh1 end of pulse (one-shot mode)

08/07/20 13:14:57 Event log opened

2020-08-07 13:14:57: Sensor update completed; 5.503s

08/07/20 13:15:03 Event log opened

2020-08-07 13:15:03: Starting "grpdfg8o1d.true" group 2

08/07/20 13:15:03 Event log opened

2020-08-07 13:15:03: Activity "grpdfg8o1d.true" finished

08/07/20 13:15:03 Event log opened

2020-08-07 13:15:03: Stopping activity "grpdfg8o1d.true"

08/07/20 13:15:03 Event log opened

2020-08-07 13:15:03: Starting "grpdfexlwx.true" group 1

08/07/20 13:15:04 Event log opened

2020-08-07 13:15:04: Launching scene/activity Morning Lights

08/07/20 13:15:04 Event log opened

2020-08-07 13:15:04: Starting "Morning Lights" group 1

08/07/20 13:15:04 Event log opened

2020-08-07 13:15:04: Delaying scene Morning Lights group 2 actions until 13:15:34

08/07/20 13:15:13 Event log opened

2020-08-07 13:15:13: Activity "grpdfexlwx.true" finished

08/07/20 13:15:13 Event log opened

2020-08-07 13:15:13: Stopping activity "grpdfexlwx.true"

08/07/20 13:15:13 Event log opened

2020-08-07 13:15:13: Delaying scene Morning Lights group 2 actions until 13:15:34

08/07/20 13:15:34 Event log opened
2020-08-07 13:15:34: Starting "Morning Lights" group 2
08/07/20 13:15:34 Event log opened
2020-08-07 13:15:34: Delaying scene Morning Lights group 3 actions until 13:50:04
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Sensor update starting
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Test time base 08/07/2020 08:45:00, current offset 37s, now 08/07/2020 08:45:37
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Condition conddfevyuq successfully sustained for at least 60 seconds (actual 3283)
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Condition conddfeuqvn successfully sustained for at least 120 seconds (actual 3283)
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Condition conddfg9b4q successfully sustained for at least 300 seconds (actual 3283)
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Condition conddfgam3z successfully sustained for at least 60 seconds (actual 3283)
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Condition condny1ayt3 test state changed from false to true
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Condition condny1ayt3 evaluation state changed from false to true
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Condition condojhtgh1 end of pulse (one-shot mode)
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Group Princess is rested or gone test state changed from false to true
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Group Princess is rested or gone evaluation state changed from false to true
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Group Master Bedroom Awake test state changed from false to true
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Group Master Bedroom Awake evaluation state changed from false to true
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Preparing Master Bedroom Awake.true (grpny18nja.true) activity
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Launching scene/activity grpny18nja.true
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Starting "grpny18nja.true" group 1

08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Delaying scene grpny18nja.true group 2 actions until 13:16:47
08/07/20 13:16:37 Event log opened
2020-08-07 13:16:37: Sensor update completed; 0.530s
08/07/20 13:16:41 Event log opened
2020-08-07 13:16:41: Restart action invoked; clearing state and restarting ReactorSensor
08/07/20 13:16:41 Event log opened
2020-08-07 13:16:41: Stopping activity "grpny18nja.true"
08/07/20 13:16:41 Event log opened
2020-08-07 13:16:41: Stopping activity 15
08/07/20 13:16:42 Event log opened
2020-08-07 13:16:42: Restarting
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Sensor update starting
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Test time base 08/07/2020 08:45:00, current offset 43s, now 08/07/2020 08:45:43
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Variable AwakeorAsleep value set to "Awake"
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condgwhv4jf test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condgwhv4jf evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition cond0 test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition cond0 evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddf5hbh test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddf5hbh evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condjtisnty test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condjtisnty evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condgwhwfpfx test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condgwhwfpfx evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Automation test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Automation evaluation state changed from (nil) to false

08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conduz7q9mq test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conduz7q9mq evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Both Sleeping test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Both Sleeping evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfewvry test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfewvry evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfeyvuq test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfeyvuq holding evaluation state for check that duration >= 60 (60 to go)
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfeyvuq evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfeyuqvn test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfeyuqvn holding evaluation state for check that duration >= 120 (120 to go)
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfeyuqvn evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group One is Up test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group One is Up evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfxbhr test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfxbhr evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfsofx test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfsofx evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Morning test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Morning evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened

2020-08-07 13:16:43: Condition conddfg8qe8 test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfg8qe8 evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfg9b4q test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfg9b4q holding evaluation state for check that duration >= 300 (300 to go)
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfg9b4q evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfgam3z test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfgam3z holding evaluation state for check that duration >= 60 (60 to go)
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfgam3z evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfgqfy7 test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition conddfgqfy7 evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condi9p501x test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condi9p501x evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condjitp4w test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condjitp4w evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Everyone Awake test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Everyone Awake evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condny19puq test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condny19puq evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condny1ayt3 test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condny1ayt3 evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condny1b7zk test state changed from (nil) to false

08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condny1b7zk evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condojhtgh1 test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condojhtgh1 timing output pulse, 15 seconds remain
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condojhtgh1 evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Princess is rested or gone test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Princess is rested or gone evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Master Bedroom Awake test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Master Bedroom Awake evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condnzijo3a test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condnzijo3a evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condnzik9sw test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condnzik9sw evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condnziqahs test state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Condition condnziqahs evaluation state changed from (nil) to true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Addi Sleepover test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Addi Sleepover evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Bedtime test state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Group Bedtime evaluation state changed from (nil) to false
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Preparing Master Bedroom Awake.true (grpny18nja.true) activity
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Launching scene/activity grpny18nja.true
08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Starting "grpny18nja.true" group 1

08/07/20 13:16:43 Event log opened
2020-08-07 13:16:43: Delaying scene grpny18nja.true group 2 actions until 13:16:53
08/07/20 13:16:44 Event log opened
2020-08-07 13:16:44: Changing RS tripped state to false
08/07/20 13:16:44 Event log opened
2020-08-07 13:16:44: Sensor update completed; 0.923s
08/07/20 13:16:53 Event log opened
2020-08-07 13:16:53: Starting "grpny18nja.true" group 2
08/07/20 13:16:53 Event log opened
2020-08-07 13:16:53: Activity "grpny18nja.true" finished
08/07/20 13:16:53 Event log opened
2020-08-07 13:16:53: Stopping activity "grpny18nja.true"
08/07/20 13:16:58 Event log opened
2020-08-07 13:16:58: Sensor update starting
08/07/20 13:16:58 Event log opened
2020-08-07 13:16:58: Test time base 08/07/2020 08:45:00, current offset 58s, now 08/07/2020 08:45:58
08/07/20 13:16:58 Event log opened
2020-08-07 13:16:58: Condition conddfeyuq holding evaluation state for check that duration >= 60 (45 to go)
08/07/20 13:16:58 Event log opened
2020-08-07 13:16:58: Condition conddfeyuq holding evaluation state for check that duration >= 120 (105 to go)
08/07/20 13:16:58 Event log opened
2020-08-07 13:16:58: Condition conddfeyuq holding evaluation state for check that duration >= 300 (285 to go)
08/07/20 13:16:58 Event log opened
2020-08-07 13:16:58: Condition conddfeyuq holding evaluation state for check that duration >= 60 (45 to go)
08/07/20 13:16:58 Event log opened
2020-08-07 13:16:58: Condition condfjhtgh1 end of pulse (one-shot mode)
08/07/20 13:16:58 Event log opened
2020-08-07 13:16:58: Condition condfjhtgh1 evaluation state changed from true to false
08/07/20 13:16:58 Event log opened
2020-08-07 13:16:58: Sensor update completed; 0.248s
08/07/20 13:17:40 Event log opened
2020-08-07 13:17:40: Sensor update starting
08/07/20 13:17:40 Event log opened
2020-08-07 13:17:40: Condition conddfewvry test state changed from true to false
08/07/20 13:17:40 Event log opened
2020-08-07 13:17:40: Condition conddfewvry evaluation state changed from true to false
08/07/20 13:17:40 Event log opened
2020-08-07 13:17:40: Condition conddfeyuq successfully sustained for at least 60 seconds

(actual 16317)

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition conddfeyuq evaluation state changed from false to true

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition conddfeyuq successfully sustained for at least 120 seconds

(actual 16317)

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition conddfeyuq evaluation state changed from false to true

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Group One is Up test state changed from false to true

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Group One is Up evaluation state changed from false to true

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition conddf8qe8 test state changed from true to false

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition conddf8qe8 evaluation state changed from true to false

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition conddf9b4q successfully sustained for at least 300 seconds

(actual 16317)

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition conddf9b4q evaluation state changed from false to true

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition condfgam3z successfully sustained for at least 60 seconds

(actual 16317)

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition condfgam3z evaluation state changed from false to true

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition condny1ayt3 test state changed from true to false

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition condny1ayt3 evaluation state changed from true to false

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Condition condojhtgh1 end of pulse (one-shot mode)

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Group Princess is rested or gone test state changed from true to false

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Group Princess is rested or gone evaluation state changed from true to false

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Group Master Bedroom Awake test state changed from true to false

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Group Master Bedroom Awake evaluation state changed from true to false

08/07/20 13:17:40 Event log opened

2020-08-07 13:17:40: Sensor update completed; 0.472s
08/07/20 13:17:43 Event log opened
2020-08-07 13:17:43: Sensor update starting
08/07/20 13:17:43 Event log opened
2020-08-07 13:17:43: Condition conddfeyuq successfully sustained for at least 60 seconds
(actual 16320)
08/07/20 13:17:43 Event log opened
2020-08-07 13:17:43: Condition conddfeyuq successfully sustained for at least 120 seconds
(actual 16320)
08/07/20 13:17:43 Event log opened
2020-08-07 13:17:43: Condition conddf9b4q successfully sustained for at least 300 seconds
(actual 16320)
08/07/20 13:17:43 Event log opened
2020-08-07 13:17:43: Condition conddf3z successfully sustained for at least 60 seconds
(actual 16320)
08/07/20 13:17:43 Event log opened
2020-08-07 13:17:43: Condition conddjhtgh1 end of pulse (one-shot mode)
08/07/20 13:17:43 Event log opened
2020-08-07 13:17:43: Sensor update completed; 0.098s
08/07/20 13:17:45 Event log opened
2020-08-07 13:17:45: Restart action invoked; clearing state and restarting ReactorSensor
08/07/20 13:17:45 Event log opened
2020-08-07 13:17:45: Restarting
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Sensor update starting
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Variable AwakeorAsleep value set to "Awake"
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condgwhv4jf test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condgwhv4jf evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition cond0 test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition cond0 evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddf5hbh test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddf5hbh evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condjtisnty test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condjtisnty evaluation state changed from (nil) to true

08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condgwhwfpfx test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condgwhwfpfx evaluation state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Automation test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Automation evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conduz7q9mq test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conduz7q9mq evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Both Sleeping test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Both Sleeping evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfewvry test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfewvry evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfeyuq test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfeyuq holding evaluation state for check that duration >= 60 (60 to go)
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfeyuq evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfeyuq test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfeyuq holding evaluation state for check that duration >= 120 (120 to go)
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfeyuq evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group One is Up test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group One is Up evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfxbhr test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfxbhr evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened

2020-08-07 13:17:46: Condition conddfgsofx test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfgsofx evaluation state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Morning test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Morning evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfg8qe8 test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfg8qe8 evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfg9b4q test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfg9b4q holding evaluation state for check that duration >=
300 (300 to go)
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfg9b4q evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfgam3z test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfgam3z holding evaluation state for check that duration
>= 60 (60 to go)
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfgam3z evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfgqfy7 test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition conddfgqfy7 evaluation state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condi9p501x test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condi9p501x evaluation state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condjitp4w test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condjitp4w evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Everyone Awake test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Everyone Awake evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condny19puq test state changed from (nil) to true

08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condny19puq evaluation state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condny1ayt3 test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condny1ayt3 evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condny1b7zk test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condny1b7zk evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condnjtgh1 test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condnjtgh1 timing output pulse, 15 seconds remain
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condnjtgh1 evaluation state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Princess is rested or gone test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Princess is rested or gone evaluation state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Master Bedroom Awake test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Master Bedroom Awake evaluation state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condnzijo3a test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condnzijo3a evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condnzik9sw test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condnzik9sw evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condnziqahs test state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Condition condnziqahs evaluation state changed from (nil) to true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Addi Sleepover test state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Addi Sleepover evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Bedtime test state changed from (nil) to false

08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Group Bedtime evaluation state changed from (nil) to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Preparing Master Bedroom Awake.true (grpny18nja.true) activity
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Launching scene/activity grpny18nja.true
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Starting "grpny18nja.true" group 1
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Delaying scene grpny18nja.true group 2 actions until 13:17:56
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Changing RS tripped state to false
08/07/20 13:17:46 Event log opened
2020-08-07 13:17:46: Sensor update completed; 0.664s
08/07/20 13:17:56 Event log opened
2020-08-07 13:17:56: Starting "grpny18nja.true" group 2
08/07/20 13:17:56 Event log opened
2020-08-07 13:17:56: Activity "grpny18nja.true" finished
08/07/20 13:17:56 Event log opened
2020-08-07 13:17:56: Stopping activity "grpny18nja.true"
08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Sensor update starting
08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Condition conddfvyuq holding evaluation state for check that duration >= 60 (45 to go)
08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Condition conddfeyuqn holding evaluation state for check that duration >= 120 (105 to go)
08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Condition conddf9b4q holding evaluation state for check that duration >= 300 (285 to go)
08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Condition conddf3gam3z holding evaluation state for check that duration >= 60 (45 to go)
08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Condition condfjhtgh1 end of pulse (one-shot mode)
08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Condition condfjhtgh1 evaluation state changed from true to false
08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Group Princess is rested or gone test state changed from true to false
08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Group Princess is rested or gone evaluation state changed from true to false

08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Group Master Bedroom Awake test state changed from true to false
08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Group Master Bedroom Awake evaluation state changed from true to false
08/07/20 13:18:01 Event log opened
2020-08-07 13:18:01: Sensor update completed; 0.442s
08/07/20 13:18:46 Event log opened
2020-08-07 13:18:46: Sensor update starting
08/07/20 13:18:46 Event log opened
2020-08-07 13:18:46: Condition conddfeyuq successfully sustained for at least 60 seconds (actual 60)
08/07/20 13:18:46 Event log opened
2020-08-07 13:18:46: Condition conddfeyuq evaluation state changed from false to true
08/07/20 13:18:46 Event log opened
2020-08-07 13:18:46: Condition conddfeyuq holding evaluation state for check that duration >= 120 (60 to go)
08/07/20 13:18:46 Event log opened
2020-08-07 13:18:46: Group One is Up test state changed from false to true
08/07/20 13:18:46 Event log opened
2020-08-07 13:18:46: Group One is Up evaluation state changed from false to true
08/07/20 13:18:46 Event log opened
2020-08-07 13:18:46: Condition conddf9b4q holding evaluation state for check that duration >= 300 (240 to go)
08/07/20 13:18:46 Event log opened
2020-08-07 13:18:46: Condition conddf3z successfully sustained for at least 60 seconds (actual 60)
08/07/20 13:18:46 Event log opened
2020-08-07 13:18:46: Condition conddf3z evaluation state changed from false to true
08/07/20 13:18:46 Event log opened
2020-08-07 13:18:46: Condition condfjhtgh1 end of pulse (one-shot mode)
08/07/20 13:18:46 Event log opened
2020-08-07 13:18:46: Sensor update completed; 0.126s
08/07/20 13:19:46 Event log opened
2020-08-07 13:19:46: Sensor update starting
08/07/20 13:19:46 Event log opened
2020-08-07 13:19:46: Condition conddfeyuq successfully sustained for at least 60 seconds (actual 120)
08/07/20 13:19:46 Event log opened
2020-08-07 13:19:46: Condition conddfeyuq successfully sustained for at least 120 seconds (actual 120)
08/07/20 13:19:46 Event log opened
2020-08-07 13:19:46: Condition conddfeyuq evaluation state changed from false to true

08/07/20 13:19:46 Event log opened
2020-08-07 13:19:46: Condition conddfg9b4q holding evaluation state for check that duration >= 300 (180 to go)
08/07/20 13:19:46 Event log opened
2020-08-07 13:19:46: Condition conddfgam3z successfully sustained for at least 60 seconds (actual 120)
08/07/20 13:19:46 Event log opened
2020-08-07 13:19:46: Condition condojhtgh1 end of pulse (one-shot mode)
08/07/20 13:19:46 Event log opened
2020-08-07 13:19:46: Sensor update completed; 0.092s
08/07/20 13:22:46 Event log opened
2020-08-07 13:22:46: Sensor update starting
08/07/20 13:22:46 Event log opened
2020-08-07 13:22:46: Condition conddfevyuq successfully sustained for at least 60 seconds (actual 300)
08/07/20 13:22:46 Event log opened
2020-08-07 13:22:46: Condition conddfeuqvn successfully sustained for at least 120 seconds (actual 300)
08/07/20 13:22:46 Event log opened
2020-08-07 13:22:46: Condition conddfg9b4q successfully sustained for at least 300 seconds (actual 300)
08/07/20 13:22:46 Event log opened
2020-08-07 13:22:46: Condition conddfg9b4q evaluation state changed from false to true
08/07/20 13:22:46 Event log opened
2020-08-07 13:22:46: Condition conddfgam3z successfully sustained for at least 60 seconds (actual 300)
08/07/20 13:22:46 Event log opened
2020-08-07 13:22:46: Condition condojhtgh1 end of pulse (one-shot mode)
08/07/20 13:22:46 Event log opened
2020-08-07 13:22:46: Sensor update completed; 0.088s